

# Art III 2020-2021

This course further promotes commitment to the area of advanced drawing, painting, and sculpture, through the study of perspective, still life, figure, portraiture, and design. Various drawing materials are used by students to enhance both realistic and abstract drawing skills. Students will also deepen their ability to work creatively independently and in a group. Art history is also used as a basis for some projects.

## DRAWING

Two-dimensional with emphasis on drawing. Art History will be used to help deepen understanding.

Time Frame	Unit	Instructional Topics	Concepts	Standard
1 Week	Intro to Classroom, rules, materials.	Pre-instruction Drawing.	Color wheel worksheet. Sketchbook. <ul style="list-style-type: none"><li>Preparation for semester.</li><li>Use of sketchbook to document development of ideas.</li><li>Review of fundamentals</li></ul>	VA:Cn10.1.la VA:Cr1.2.llla VA:Cr2.1.llla VA:Cr2.2.llla
1 Week	Drawing	Shading and Value	Shading worksheet <ul style="list-style-type: none"><li>Shadow</li><li>Highlight</li><li>Value</li><li>Form</li><li>Smooth shading</li></ul>	VA:Cn10.1.llla
3 Weeks	Drawing	Contrast and Value	Origami white drawing on black paper. <ul style="list-style-type: none"><li>Value</li><li>Contrast</li><li>Highlights</li><li>Shadows</li><li>Texture</li></ul>	VA:Cn10.1.llla VA:Cr2.3.llla VA:Cr3.1.llla
2 Weeks	Drawing	Realistic Drawing	Drawing an Eye <ul style="list-style-type: none"><li>Shadow</li><li>Highlight</li><li>Form</li><li>Realism</li></ul>	VA:Cn10.1.llla VA:Cr3.1.llla
2 Weeks	Drawing	Color Theory and shading with colored pencil	Christmas Bow <ul style="list-style-type: none"><li>Value</li><li>Highlight</li><li>Shadows</li><li>Contrast</li><li>Color Theory</li></ul>	VA:Cn10.1.llla VA:Cr2.3.llla VA:Cr3.1.llla

## PAINTING

Two-dimensional with emphasis on the use of color and different painting styles. Art History will be used to help deepen understanding of specific concepts.

Time Frame	Unit	Instructional Topics	Concepts	Standard
4 Weeks	Painting	Acrylic Painting	Automobile Portrait <ul style="list-style-type: none"> <li>• Color Theory</li> <li>• Mixing</li> <li>• Blending</li> <li>• Tinting</li> <li>• Shadow</li> <li>• Highlight</li> <li>• Contrast</li> </ul>	VA:Cr1.2.lls VA:Cr2.3.lls VA:Cr3.1.lls
3 weeks	Painting	Acrylic Painting	Paper Bag painting Karen Appleton <ul style="list-style-type: none"> <li>• Color Theory</li> <li>• Mixing</li> <li>• Tinting</li> <li>• Contrast</li> <li>• Texture</li> <li>• Form</li> </ul>	VA:Cn10.1.lls VA:Cr2.3.lls VA:Cr3.1.lls
3 Weeks	Painting	Backdrop Painting	Backdrop Painting <ul style="list-style-type: none"> <li>• Backdrop</li> <li>• Scene</li> <li>• Large Scale</li> <li>• Teamwork</li> </ul>	VA:Cr1.2.lls VA:Cr3.1.lls
4 Weeks	Painting	Stained Glass Painting	Mock Stained Glass Painting <ul style="list-style-type: none"> <li>• Color</li> <li>• Blending</li> <li>• Contrast</li> <li>• Shapes</li> <li>• Illustration</li> </ul>	VA:Cr1.1.la VA:Cr1.2.lls VA:Cr3.1.lls

## PRINTMAKING

Course Description: Introduces students to the production of multiple images from a single design. Emphasis is on design and creative use of the materials and techniques of the relief process.

Time Frame	Unit	Instructional Topics	Concepts	Standard
3 Weeks	Printmaking	Relief Printing	Multi-Color Relief Printing <ul style="list-style-type: none"> <li>• Design</li> <li>• Balance</li> <li>• Contrast</li> <li>• Rhythm</li> </ul>	VA:Cr1.1.la VA:Cr1.2.lls VA:Cr3.1.lls VA:Cn10.1.lls

## DESIGN

This unit will focus on previous learned techniques, color theory, art vocabulary, how to create original works of art, and how to analyze and discuss artwork. Techniques are presented to encourage personal creativity and a successful artistic experience using a variety of materials and processes.

Time Frame	Unit	Instructional Topics	Concepts	Standard
5 Weeks	Design	Individual Project	Individualized project <ul style="list-style-type: none"><li>• Original design</li><li>• Creating a composition</li><li>• Color Theory</li><li>• Personal creativity</li><li>• Artistic experience</li></ul>	VA:Cr1.1.la VA:Cr1.2.la VA:Cn11.1.la VA:Cr1.2.llla VA:Cr2.1.llla VA:Cr2.1.lllla VA:Cn10.1.lllla VA:Cr3.1.llla
5 Weeks	Design	Individual Project	Individualized project <ul style="list-style-type: none"><li>• Original design</li><li>• Creating a composition</li><li>• Color Theory</li><li>• Personal creativity</li><li>• Artistic experience</li></ul>	VA:Cr1.1.la VA:Cr1.2.la VA:Cn11.1.la VA:Cr1.2.llla VA:Cr2.1.llla VA:Cr2.1.lllla VA:Cn10.1.lllla VA:Cr3.1.llla

### Essential learning Questions:

1. Why are the Elements of Art and Principles of Design important for creating artwork?
2. How do you critique a piece of artwork?
3. What is the principle of art known as Contrast?
4. How do you create the illusion of form?
5. How do you mix acrylic paint to create different hues and values?
6. How do you print the edition for a relief print?
7. Why is it important to make original artwork?

### Understanding Concepts/Big Ideas:

1. The Elements and Principles are the foundations to creating work and understanding their definition is essential for the process..
2. To Critique a piece of artwork, you describe, analyze, interpret what you see.
3. Contrast refers to the arrangement of opposite elements in a piece of artwork. For example, light vs dark, large shapes vs small shapes, rough texture vs smooth.
4. You can create the illusion that an object has form by understanding how light reacts on the object.
5. You should start with the base color of the object. Use your knowledge of color theory to create various hues. Use black and white to mix tints and shades. Use opposite colors to change the intensity.
6. To print an edition for a relief print you ink the raised surfaces of the place and transfer to your paper. This process is repeated to create a series of prints (an edition).

7. Creating original works of art expresses creativity and individuality. This also ensures students are not plagiarizing works and are complying to digital citizenship expectations.

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<b>Unit Vocabulary</b>	
Observational Art	Depth
Three-dimensional	Perception
Scale	Relief
Proportion	Composition
Texture	Digital Citizenship
Patterns	Luminescence
Contrast	Critique
Value	Form
Positive Space	Tint
Negative Space	Shade
Hue	
Shape	

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